

SENIOR ADVANCED REQUIREMENTS

1. 4-H Youth must be enrolled by May 1 of current year with project horse.
2. 4-H Youth must have successfully completed (80%) the Senior Intermediate level.
3. 4-H Youth must be judged at the required riding pattern for the member's chosen division of riding (ex. Western, Hunter, Saddleseat, Dressage, Contesting).
4. 4-H Youth must give a demonstration relating to some area of horses to their club or a group of students. The demonstration will be rated according to the provided scorecard. 80% is required to pass. The rater can either attend the demonstration or the member can have the demonstration video taped for judging by approved rater at a later date.
5. 4-H Youth must give 1 or 2 persons an organized lesson pertaining to some area the person(s) have a need to learn more about riding or handling horses. The lesson will be rated by an approved rater using the lesson scorecard provided. 80% is required to pass. The lesson may either be observed by the approved rater or a video may be taken for rating purposes at a later date.

NOTE: All raters must be approved and cannot be part of the 4-H member's own club.

PLEASURE: Western riding pattern is provided in packet.

WESTERN: Reining pattern is one provided in packet and will also be the pattern used for Senior Advanced class at Fair. The pattern ridden for Senior requirements will be judged according to established reining scoring. A score of 68 will be considered passing.

HUNTER: A medals course must be ridden and will be judged by an approved rater. Rater will be looking for quality of jumps and turns. The scoring will be done with the provided scorecard for the pattern. All jumps must be at a height of 2'6". A sample course has been included.

SADDLESEAT: The saddleseat pattern enclosed in packet will be judged by an approved rater. The rater will look for quality of riding, execution of elements, and correct position. The scoring will be done with the provided scorecard for the pattern. *

DRESSAGE: The approved test (First Level, Test #3) may either be ridden to an approved rater or may be ridden at an established show holding dressage classes under a hired judge. The test results must be signed by the show secretary and have a score above 55%.

CONTESTING: The member must ride the provided pattern and be judged by an approved rater who will look for quality of turns, attempt at maximum speed, efficiency of ridden lines. The scoring will be done with provided scorecard for the pattern.

*Will be provided upon request if needed.

SENIOR ADVANCED DEMONSTRATION SCORECARD

NAME: _____ CLUB: _____

AGE: (as of December 31) _____ LEADER: _____

TITLE: _____ PRESENTED TO: _____

Date completed & passed Senior Level Horsemaster: _____

Time limit: 9 - 12 minutes

POINTS:

Possible

Earned

1. Introduction	10	
* The introduction created interest in the subject. (5)		_____
* The introduction was short and to the point. (5)		_____
2. Organization	25	
* Only one main idea was presented. (10)		_____
* Materials/equipment were carefully selected. (5)		_____
* Key points were stressed. (10)		_____
3. Content and Accuracy	25	
* The facts and information were complete and accurate. (10)		_____
* Approved practices were used. (10)		_____
* Content was appropriately related to topic. (5)		_____
4. Stage Presence	10	
* Member was neat and appropriately dressed. (5)		_____
* Member spoke directly to and looked at the audience. (5)		_____
5. Delivery	20	
* Member appeared to enjoy presentation. (5)		_____
* Words were pronounced correctly. (5)		_____
* Member used good voice control. (5)		_____
* Notes, if used, did not detract from the presentation. (5)		_____
6. Summary	10	
* The summary was short and interesting. (5)		_____
* Questions were effectively handled. (5)		_____
7. Penalty points (if any)	Minus	_____
15 seconds to 59 seconds over or under: -2 points		
1 - 3 minutes over or under: -5 point		
More than 3 minutes over or under: disqualified		
TOTAL POSSIBLE POINTS:	100	
TOTAL POINTS RECEIVED:		_____
JUDGES COMMENTS:		

Judges signature _____ Date _____

GUIDELINES AND SCORECARD FOR **SENIOR ADVANCED HORSE LESSON**

GUIDELINES:

1. *Select a horse(s) that is well suited to the lesson takers.*
2. *Select riders/handlers that have only limited knowledge of the area you are covering.*
3. *Have all needed equipment on hand at the start of the lesson.*
4. *Keep the lesson moving, don't over talk a subject.*
5. *Have someone video tape the lesson if you are unable to have an approved rater on site.*
6. *Select a topic area that you are knowledgeable and comfortable with yourself.*

LESSON SCORING: (use a score of 1 - 10 points for each category below)

The horse(s) was well suited to the handler/rider taking the lesson.	_____
The rider/handler seemed to have a limited knowledge of the topic covered.	_____
The teacher seemed to have sufficient knowledge of the topic covered.	_____
All the necessary equipment was organized, available and clean.	_____
The lesson stayed on track and seemed focused to the task.	_____
Good communication was used. The rider/handler seemed to understand the instruction given and be comfortable with the instruction given.	_____
The instruction was given in an organized and structured manner.	_____
Sufficient time was given the student to accomplish each task.	_____
The lesson time stayed positive and upbeat for the student.	_____
The member took time to actually show certain skills.	_____
Initial score	_____
Penalty points	- _____
FINAL TOTAL	_____

**Time for the lesson should fall between 15 minutes to 30 minutes. 2 penalty points for every 5 minutes over or under are to be deducted from the initial score to determine the final total score.*

This class is neither a stunt nor a race. It is a competition in the performance and characteristics of a good, sensible, well-mannered, free and easy moving western ranch horse or English pleasure horse. It is for the kind of horse that can get a person around on a ranch, over trails, or on a quiet, comfortable, pleasant ride in open country through and over obstacles. A judge may require an exhibitor to repeat or reverse any part of the routine.

Scorecard Explanation

Horse's Performance--Horses will be judged on the riding quality of gaits, changes of leads, response to the rider, manners and disposition. Conformation will not be judged. Preference will be given to complete flying changes of leads midway between the markers throughout the entire class. This indicates the control of a rider over his or her mount. However, it is suggested in age divided classes that the group aged 14 and under not be penalized for simple instead of flying lead changes.

The western or English rider should use proper equitation as described on page 13 (western) or pages 20 and 23 (English).

A rider is penalized if he or she loses a stirrup, uses two hands on the reins (except where two hands are permitted), changes hands on the reins or touches any part of the saddle with his or her free hand. It will be considered a fall when the horse's shoulder touches the ground or when a rider comes in contact with the ground. A fall is a disqualification. Spurs or a romal should not be used forward of the cinch. While the horse is in motion, the rider's hands should be clear of the horse and saddle.

Breaking the pattern is a disqualification. Knocking down markers or obstacles will not disqualify a contestant, but this action will be scored accordingly by the judge.

Appointments of Horse and Rider--See pages 4 to 6. A lack of required appointments will be cause for disqualification. The judge or someone he or she designates will inspect the equipment at the initial lineup. A judge has the authority to require the removal or alteration of any piece of equipment which, in his or her opinion, would tend to give a horse or rider an unfair advantage. Riders with improper appointments will be allowed to change, providing the change is made and the rider is ready to compete before the last horse has completed the course.

Course Description

Figure 16 illustrates the English/western riding course. The use of the gate is optional, at the discretion of the local show committee, according to local conditions. The short, double line on the pattern represents a swinging gate which the horse, on entering the arena, must put the rider in a position to open, pass through and close without dismounting. The gate may be located in any convenient part of the arena where it will not interfere with the balance of the routine. Care should be exercised in selecting a gate that will not endanger the horse or rider.

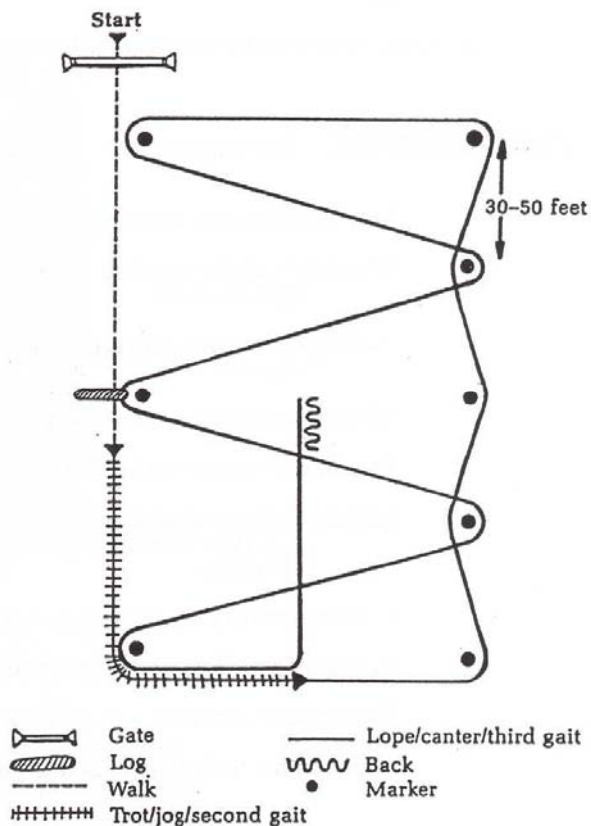
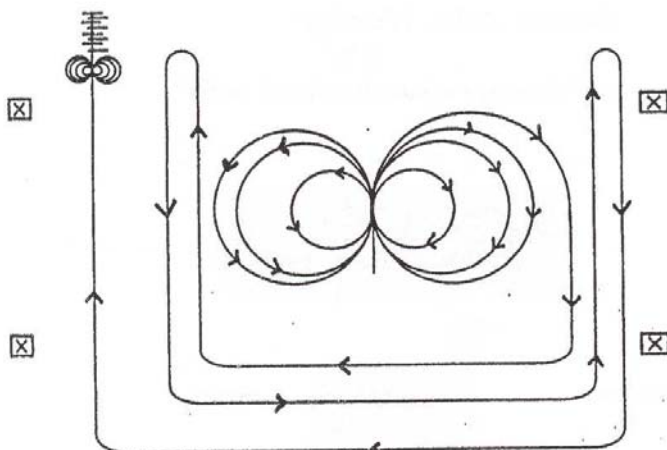


Figure 16. English/western riding course.

The eight small dots (•) represent markers (barrels, kegs or cones are recommended). These should be separated by a uniform distance of not less than 30 feet and no more than 50 feet. The distance may be altered if local arena conditions are too small for the above distances.

SENIOR ADVANCED WESTERN REINING PATTERN



1 . Walk to center of arena. 2 . Begin on right lead, complete three circles to the right. First circle small and slow, the second two circles large and fast. 3 . At the center of arena, change leads, 4 . Complete three circles to the left. First circle small and slow, the second two circles large and fast. 5 . At the center of arena, change leads, 6 . Begin a large fast circle to the right, do not close this circle but run down the side past center marker at least twenty feet from the wall or fence and do a left rollback, 7 . Continue back around previous circle, do not close this circle but run straight down the side past center marker at least twenty feet from the wall or fence and do a right rollback. 8 . Continue back around previous circle, do not close this circle but run straight down side of arena at least twenty feet from wall or fence, past center marker and do a sliding stop. 9 . Back over side tracks a minimum of ten feet. Hesitate. Complete four spins to the right. Hesitate. 10 . Complete four spins to the left. Hesitate, showing completion of pattern.

MANEUVER BREAKDOWN FOR SCORING

	CREDIT OR FAULT ON	MANEUVERS
_____ 1. Right circles, lead change	Excellent	+1 1/2
_____ 2. Left circles, lead change	Very good	+1
_____ 3. Run around, rundown, left rollback	Good	+1/2
_____ 4. Run around, rundown, right rollback	Average	0
_____ 5. Run around, rundown, stop	Poor	-1/2
_____ 6. Back over slide marks, hesitate	Very poor	-1
_____ 7. Right spins, hesitate	Extremely poor	-1 1/2
_____ 8. Left spins, hesitate		

_____ Penalty points 70 +/- _____ (points) = **TOTAL SCORE** _____

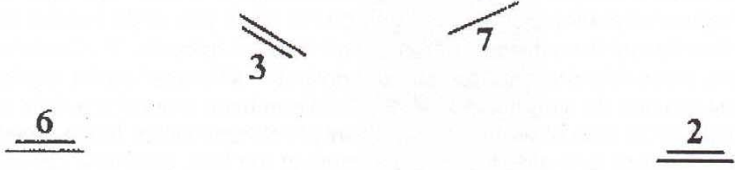
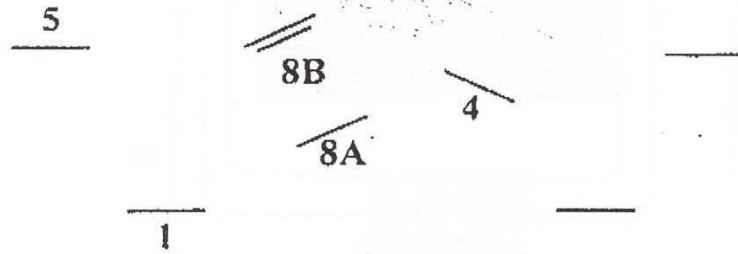
Penalties: -5 points - spurring in front of cinch, free hand used to instill fear, holding saddle, disobedience of horse (rearing, bucking, kicking, biting, striking)
 -2 points - break of gait, freeaing up in spins or RB, failure to walk during walk in, failure to go beyond designated marker before initiating stop position

Scoring ranges from 0 to infinity with 70 denoting an average performance. Eight maneuvers are scored and assessed penalty points if necessary. Add up total score by adding or subtracting maneuver scores and subtracting penalty points from a total of 70.

Senior Adv. Hunter

2'6"

"2 changes of direction w/combination & oxers"



Out Gate

In Gate

FIRST LEVEL - TEST 3

The free walk may be ridden with long or loose rein.

1.	A	Enter working trot sitting	Coefficient
	X	Halt, Salute	
		Proceed working trot sitting	
2.	C	Track left	
	E-X	Half circle left 10m	
3.	X-B	Half circle right 10m	
4.	V-I	Leg yield right	x 2
	I	Straight ahead	
5.	C	Track right	
	MXK	Lengthen stride in trot rising	
	K	Working trot sitting	
6.	P-I	Leg yield left	x 2
	I	Straight ahead	
7.	C	Track left	
	HXF	Lengthen stride in trot sitting	
	F	Working trot	
8.	A	Halt, 5 seconds	
		Proceed medium walk	
9.	K-R	Free walk	x 2
	R-M	Medium walk	
10.	M	Working trot	
	C	Working canter left lead	
11.	S	Circle left 15m	
12.	S-K	Lengthen stride in canter	x 2
13.	K	Working canter	
14.	FXH	Change rein, at X change of lead through trot	
15.	R	Circle right 15m	
16.	R-F	Lengthen stride in canter	x 2
17.	F	Working canter	
18.	KXM	Change rein, at X change of lead through trot	
19.	C	Working trot	
20.	E	Circle left 20m trot rising, letting the horse gradually take the reins out of the hands	x 2
	Before E	Gradually take up the reins	
	E	Working trot sitting & proceed straight ahead	
21.	A	Down centerline	
	X	Halt, Salute	

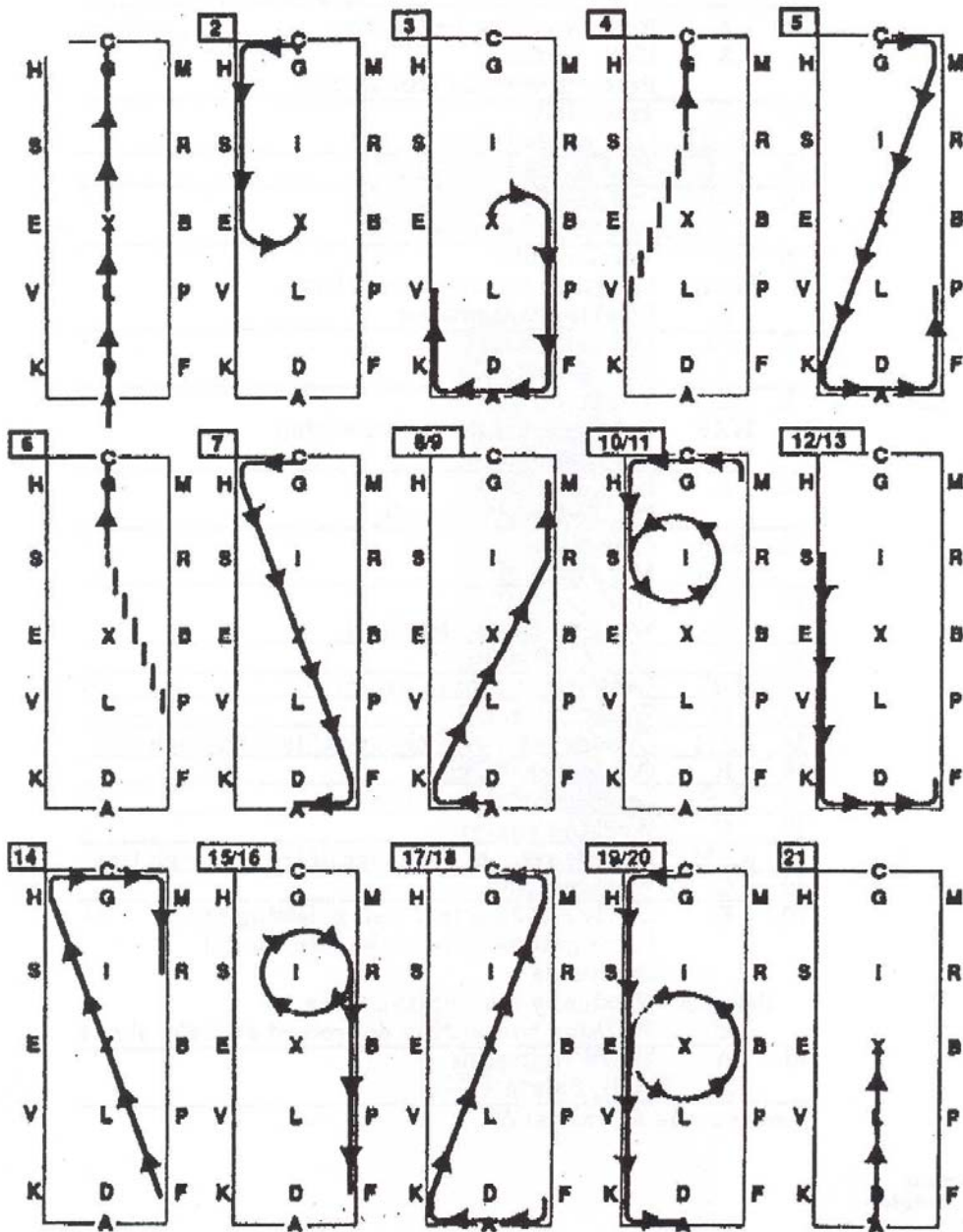
Leave arena at walk at A.

Maximum
Possible Points:
350

Average Time:
Standard Arena 6:00

Conditions:
Standard Arena

First - Test 3



CRITERIA AND SCORING FOR CONTESTING - SENIOR ADVANCE

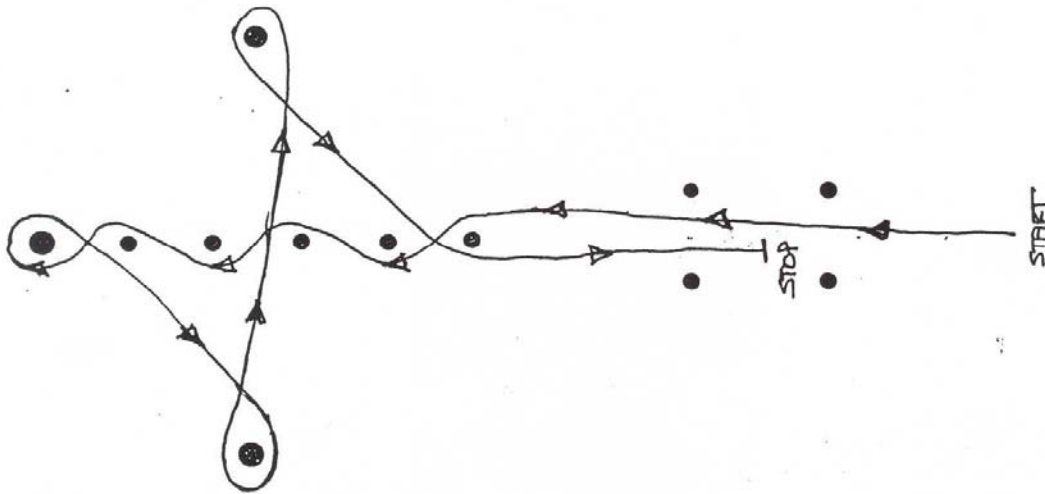
Rider _____ Club _____

Leader _____

Each item to be scored 1 - 10 points. The total possible points will be 100 points. A score of 80 points must be obtained to pass.

- | | |
|--|-------|
| 1. Efficiency of ridden lines | _____ |
| 2. Barrels knocked over
(-5 pts. per barrel) | _____ |
| 3. Illegal use of hands
(-3 pts. per infraction) | _____ |
| 4. Maximum speed | _____ |
| 5. Correct change of leads
at barrels (-1 pt. per wrong lead) | _____ |
| 6. Correct stop in the box | _____ |
| 7. Control of the horse | _____ |
| 8. Excessive spurring or whipping | _____ |
| 9. Loss of forward motion (-10 pts. per loss) | _____ |
| 10. Breaking of pattern (-10 pts. per break) | _____ |
| TOTAL SCORE | _____ |

Rater Signature _____ Date _____



HORSEMASTER MOUNTED ABILITIES

1. CHOOSE A PRIMARY STYLE (70%) AND A SECONDARY STYLE (30%).
2. DEMONSTRATE ONE OF THE FOLLOWING PATTERNS FOR YOUR PRIMARY SEAT AND A DIFFERENT ONE FOR YOUR SECONDARY SEAT.

WESTERN RIDING PATTERN (WITH GATE)

REINING ...AQHA #3

STAKE RACE (CANADIAN)

MEDAL HUNT COURSE

DRESSAGE TEST - SECOND LEVEL TEST #1

TRAIL AQHA (MINIMUM REQUIREMENTS)

SADDLE SEAT PATTERN - AHSA EQUITATION 14 AND OVER

3. IN ADDITION, DESIGN, CHART, AND PERFORM A FREESTYLE PROGRAM OF YOUR CHOICE IN YOUR PRIMARY STYLE.